



AGENDA

- PROJECT TEAM INTRODUCTION
- PROJECT OVERVIEW
- PRESENTATION
- LISTENING & DISCUSSION
- CLOSING REMARKS & NEXT STEPS

PROJECT TEAM

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Project Manager

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Vice President, Weston & Sampson Design Studio

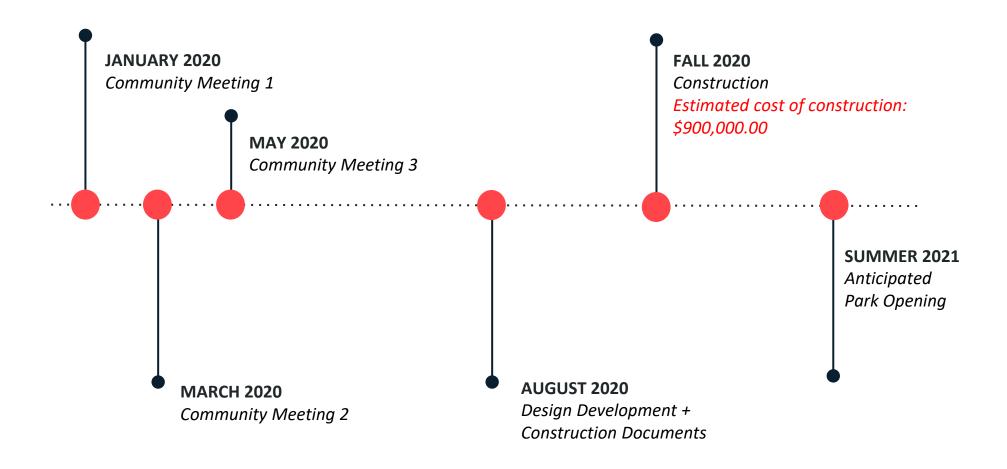
Amanda Gaal

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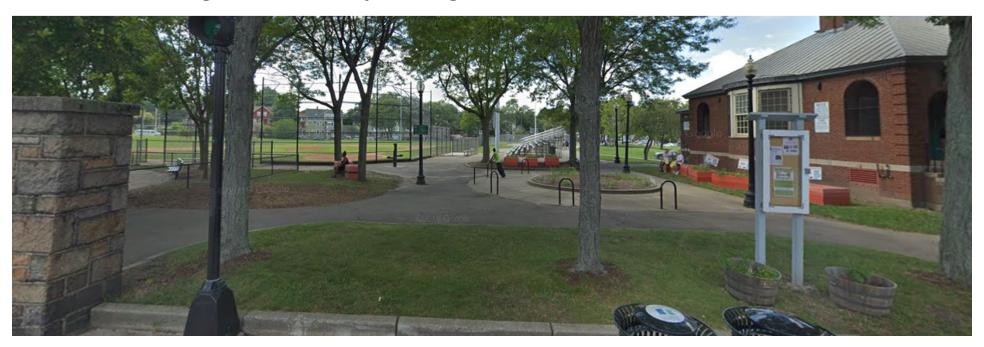
PROJECT SCHEDULE & FUNDING





CITY OF BOSTON PRIORITIES

- Expanding walkable access to parks
- Addressing equity
- Climate resilience
- Health
- Housing and community building



PARKS & RECREATION GOALS

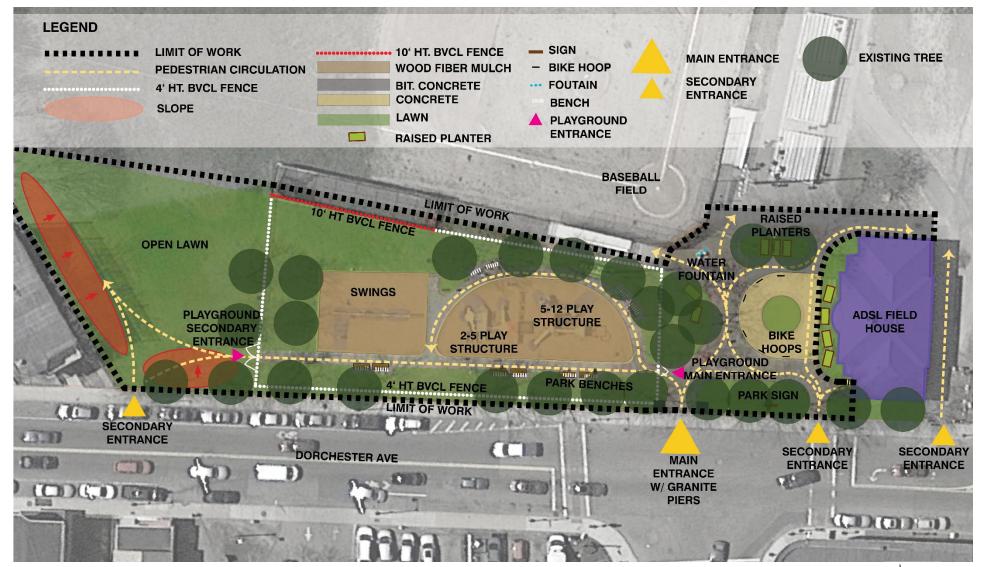
- Accessible and available to all
- Diverse, balanced, and efficient mix of uses
- Meaningful and inclusive community engagement
- Adaptive and resilient landscapes
- Promote connections



CONTEXT



PLAYGROUND AND PLAZA





PLAYGROUND











PLAZA



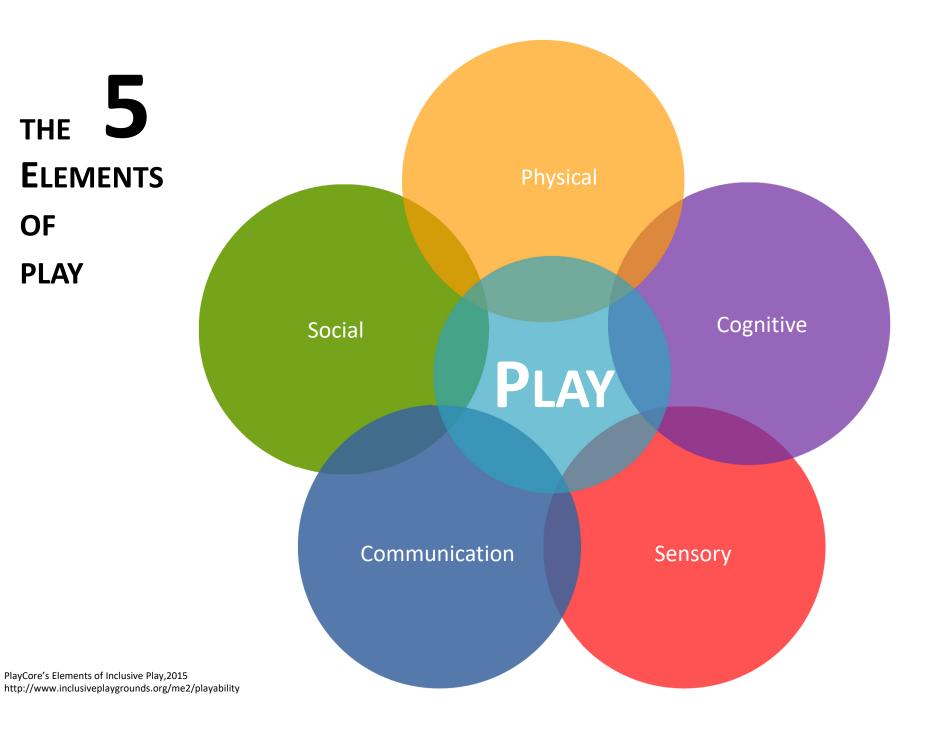








THE **ELEMENTS** OF **PLAY**

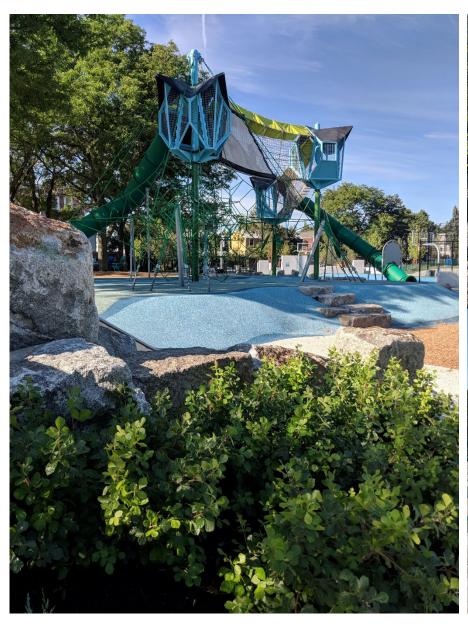


SOCIAL/EMOTIONAL SEATING + TABLE AREAS, THEMATIC PLAY COOPERATION, DRAMATIC + **ELEMENTS (SHIPS), PLAY HOUSES IMAGINATIVE PLAY PHYSICAL** DISH SWINGS, MOVEABLE OBJECTS, GROSS MOTOR/ FINE MOTOR SKILLS, SWINGS, MONKEY BARS, BALANCE FLEXIBILITY, ACCESSIBILITY, HEALTHY RISK + **SENSORY PUSH/ PULL ELEMENTS** WATER ELEMENTS, VARIED TEXTURES + TOUCH, VISUAL. AUDITORY, SMELL, COLORS, SPINNING, MOVEABLE OBJECTS, VESTIBULAR, PROPRIOCEPTIVE + ROCKING **INTEROCEPTIVE** COGNITIVE INTERACTIVE WATER ELEMENTS, ROPE CREATIVITY, SENSE OF ACCOMPLISHMENT, PROBLEM-SOLVING, CAUSE + EFFECT, RISK CLIMBER, LINKED PLAY ELEMENTS **ASSESSMENT** COMMUNICATION TALK TUBES, SLIDES, THEMATIC PLAY DEVELOPMENT OF RECEPTIVE + EXPRESSIVE ELEMENTS, TRIKE TRACK, SEE SAWS LANGUAGE

PLAYGROUNDS— HARAMBEE PARK (BOSTON)



PLAYGROUNDS— LINCOLN PARK (SOMERVILLE)





AMENITIES











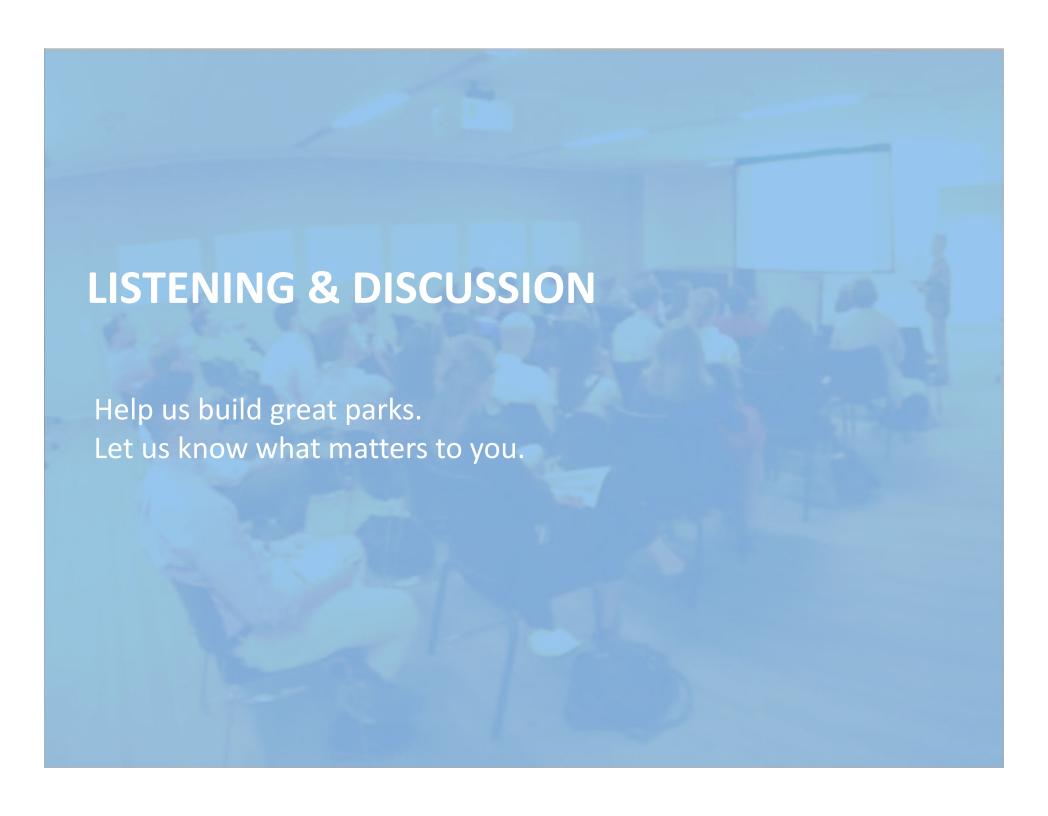




WATER PLAY









Next Meeting Date TBD

concerns regarding any of our parks contact 311





