

## CITY OF BOSTON THE ENVIRONMENT DEPARTMENT

Boston City Hall, Room 709 • Boston, MA 02201 • 617/635-3850 • FAX: 617/635-3435

### **NOTICE OF PUBLIC HEARING**

# The ST. BOTOLPH AREA ARCHITECTURAL CONSERVATION DISTRICT COMMISSION will hold a public hearing:

DATE:	Tuesday, July 18, 2017
TIME:	4:00 P.M.
PLACE:	<b>BOSTON CITY HALL, ROOM 709</b>

		-<
ROS	JIL	2m Cm
	сл	
6	υ	- Seo
0		

Subject of the hearing will be applications for Certificates of Design Approval on the agenda below, reviews of architectural violations, and such businesses as may come before the commission, in accordance with Chapter 772 of the Acts of 1975, as amended. Applications are available for review during business hours at the office of the Environment Department. Applicants or their representatives are required to attend, unless indicated otherwise below. Sign language interpreters are available upon request.

*After 5:30 p.m., enter and exit City Hall at the Dock Square entrance on Congress Street (across from Faneuil Hall).* 

#### **I. DESIGN REVIEW HEARING**

#### 4:00 PM

17.1306 SB <u>134 St. Botolph Street</u> Applicant: Frank Dill (Architect) Proposed Work: At rear elevation: demolish existing deck structure; construct new deck structure with composite decking, metal guardrails, and two attached umbrellas; and remove existing canvas awning over rear entry door and install aluminum awning.

### **II. RATIFFICATION OF 6/20/2017 PUBLIC HEARING MINUTES**

#### III. STAFF UPDATES

# **IV. PROJECTED ADJOURNMENT:** 4:30 PM **DATE POSTED:** 5 July 2017

ST. BOTOLPH AREA ARCHITECTURAL CONSERVATION DISTRICT COMMISSION Richard Henderson, Susan Trowbridge Alternates: Francoise Elise, Barbara Wennerholm

Cc: Mayor/ City Council/ City Clerk/ Boston Planning and Development Authority/ Law Department/ Parks and Recreation/ Inspectional Services Department/ Boston Art Commission/ Neighborhood Services/ Owner(s)/ Applicants/ Abutters/ Civic Design Commission/ Commissioners/ Office of Persons with Disabilities/ Architectural Access Board/